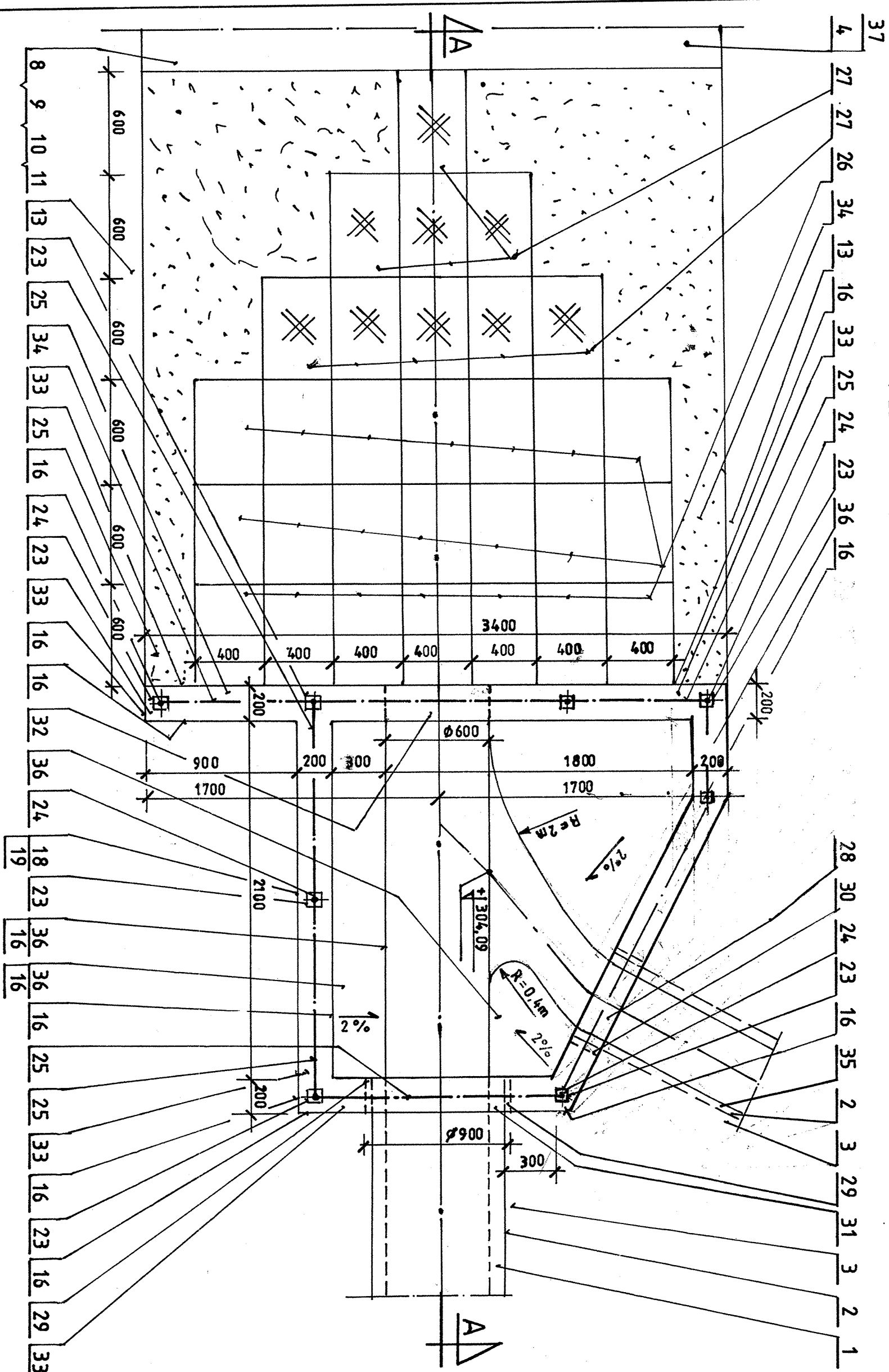


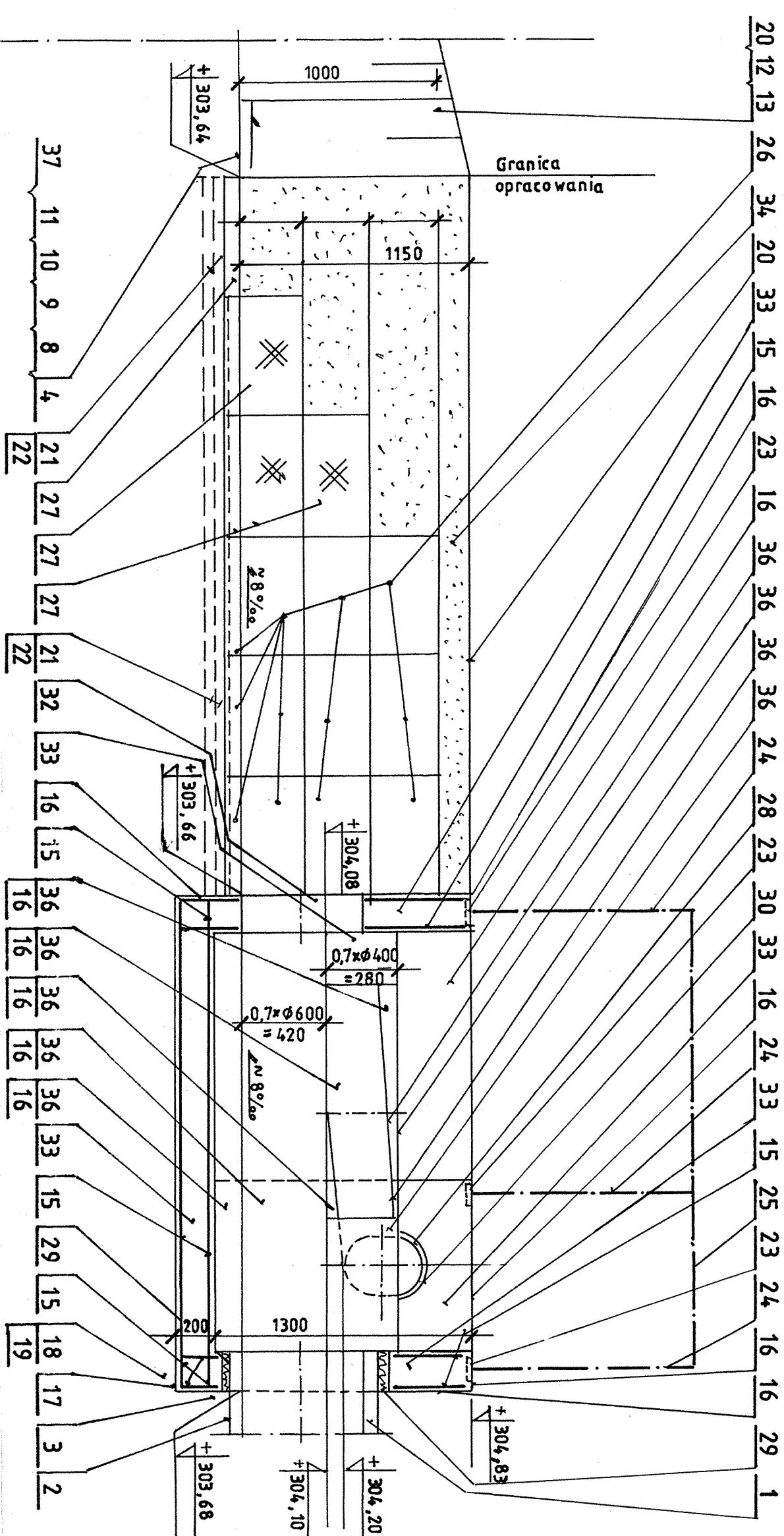
jak WL4, odbicie zwierciadlane

RZUT
SKALA 1:25



many rowu P3 - wylot WY2

SKALA 1:25

[illegible]